

## **SKILL ENHANCEMENT COURSES (3 Credit Each)**

SEC-1 (ASTB): Aor Saisapong Tapu Balala (Ao Indigenous Games)

Course Level Learning Outcome:

Some of the learning outcomes that students of this course are required to demonstrate run thus:

- Acquire knowledge about various indigenous games
- Identify various materials used for indigenous games
- Differentiate between various games played at different occasions/festivals
- Explore and understand the richness of our culture and tradition

Course content:

Unit I: Okila, tenren shimekazük (scope), Aor saisapong tapu balala tenüngtem

Unit II: Moatsümlung nung saiba: Arrlak, apetba, arrlak apeti atuba yimya balalatem

Unit III: Tsüngremmung asayabatem: Arr atsütepba

Unit IV: Tanurtem saisapong, saisabong wazüka ayutsü tasatem

Unit V: Mapa dena inyakba (Practical)

SEC-2 (OMA): Oriri, ok atenba, meyoba, otsü atongbayim (Ao folk Performances)

### **Course Level Learning Outcome.**

Some of the course learning outcomes that students of this course are required to demonstrate run thus:

- Appreciate various folk performances.
- Develop skill of performing folk art.
- Differentiate between various arts performed by man and woman folk.
- Develop skill of narration and conversation.
- Understand the richness of our culture and tradition.

Course Content:

Unit I- Okila, Tenrenshimekazük (Scope) Tensa ,mapang balala nung ola balala adokba.

Unit II- Oriri, aser ok atenba tetezü teratet. Komala mapang nung oriri aser ok atener.

Unit III- Meyoba yimya  
Komala mapangsa mayor.

Unit IV- Otsü atongba yimya tetezü  
Otsü atongba yimya balalatem  
Otsü atongba tajangzüktem.

Unit V- Mapa dena inyakba.